AI Cluster - Slurm

Cluster is up and running now. Anyone with a CS account who wishes to test it out should do so.

Feedback is requested:

#ai-cluster Discord channel or email Phil Kauffman (kauffman@cs dot uchicago dot edu).

TODO

Since I'm still working on it, I don't guarantee any uptime yet. Mainly I need to make sure TRES tracking is working like we want. This will involve restarting slurmd and slurmctld which will kill running jobs.

- generate report of storage usage
- · groups (Slurm 'Accounts') created for PI's.
 - e.g. ericj group: ericj, user1, user1, etc
- grab QOS data from somewhere (gsheet or some kind of DB)
- Properly deploy sync script
 - Systemd unit
 - o main loop
- research on slurm plugin to force GRES selection on job submit. Might be able to use:
 - SallocDefaultCommand
 - Otherwise look for 'AccountingStorageTRES' and 'JobSubmitPlugins' and /etc/slurmllnl/job submit.lua ← used to force user to specify ' gres'.
 - jobs that do not specify a specific gpu type (e.g. gpu:rtx8000 or gpu:rtx2080ti) could be counted against either one but not specifically the you actually used.
 - From 'AccountingStorageTRES' in slurm.conf: "Given a configuration of "AccountingStorageTRES=gres/gpu:tesla,gres/gpu:volta" Then "gres/gpu:tesla" and "gres/gpu:volta" will track jobs that explicitly request those GPU types. If a job requests GPUs, but does not explicitly specify the GPU type, then its resource allocation will be accounted for as either "gres/gpu:tesla" or "gres/gpu:volta", although the accounting may not match the actual GPU type allocated to the job and the GPUs allocated to the job could be heterogeneous. In an environment containing various GPU types, use of a job_submit plugin may be desired in order to force jobs to explicitly specify some GPU type."
- ganglia for Slurm: http://ai-mgmt2.ai.cs.uchicago.edu
 - figure why summary view is no longer a thing.
- update 'coolgpus'. Lose VTs when this is running.
 - coolgpus: sets fan speeds of all gpus in system.
 - Goal is to statically set fan speeds to 80%. The only way to do this is with fake Xservers...
 but that means you lose all the VTs. Is this a compromise I'm willing to make? It is.
- home directory
 - setup backups for home dirs
 - default quota
 - home directory usage report

Demo

kauffman3 is my test CS account.

```
$ ssh kauffman3@fe.ai.cs.uchicago.edu
```

I've created a couple scripts that run some of the Slurm commands but with more useful output. cs-sinfo and cs-squeue being the only two right now.

```
kauffman3@fe01:~$ cs-sinfo
                    PARTITION
NODELIST
            NODES
                                STATE CPUS S:C:T
                                                      MEMORY
                                                               TMP DISK WEIGHT
AVAIL FEATURES
                                  REASON
                                          GRES
                                                                          1
a[001-006]
                    geforce*
                                idle
                                       64
                                              2:16:2
                                                      190000
                                                               0
'turing, geforce, rtx2080ti, 11g'
                                  none
                                           gpu:rtx2080ti:4
a[007-008]
                                idle
                                              2:16:2
                                                      383000
                                                                          1
            2
                    quadro
                                       64
                                                               0
'turing, quadro, rtx8000,48g'
                                          qpu:rtx8000:4
                                  none
```

```
kauffman3@fe01:~$ cs-squeue

JOBID PARTITION USER NAME NODELIST

TRES_PER_NSTATE TIME
```

List the device number of the devices I've requested from Slurm. # These numbers map to /dev/nvidia?

```
kauffman3@fe01:~$ cat ./show_cuda_devices.sh
#!/bin/bash
hostname
echo $CUDA_VISIBLE_DEVICES
```

Give me all four GPUs on systems 1-6

```
kauffman3@fe01:~$ srun -p geforce --gres=gpu:4 -w a[001-006]
./show_cuda_devices.sh
a001
0,1,2,3
a002
0,1,2,3
a006
0,1,2,3
a005
0,1,2,3
a004
0,1,2,3
a003
0,1,2,3
```

give me all GPUs on systems 7-8 # these are the Quadro RTX 8000s

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```
kauffman3@fe01:~$ srun -p quadro --gres=gpu:4 -w a[007-008]
./show_cuda_devices.sh
a008
0,1,2,3
a007
0,1,2,3
```

Fairshare

Check out the fairshare values

```
kauffman3@fe01:~$ sshare --long --accounts=kauffman3,kauffman4 --
users=kauffman3,kauffman4
             Account
                             User RawShares NormShares
                                                              RawUsage NormUsage
EffectvUsage FairShare
                             LevelFS GrpTRESMins
                                                      TRESRunMins
kauffman3
                                            1
                                                 0.000094
                                                                    428 1.000000
1.000000
                       0.000094 cpu=475, mem=2807810, energy=0,+
kauffman3
                       kauffman3
                                                                    428 1.000000
                                            1
                                                 1.000000
1.000000
                       1.000000 \text{ cpu}=475, \text{mem}=2807810, \text{energy}=0, +
           0.000094
kauffman4
                                                 0.000094
                                                                      0.000000
                                            1
0.000000
                             inf cpu=0, mem=0, energy=0, node=0, b+
kauffman4
                       kauffman4
                                            1
                                                 1.000000
                                                                      0 0.000000
0.000000
           1.000000
                             inf cpu=0, mem=0, energy=0, node=0, b+
```

We are using the FairTree (fairshare algorithm). This is the default in Slurm these days and from what I can tell probably better suits our needs. It is no big deal to change to classic fairshare.

As the system exists now. One Account per User.

Account: kauffman Member: kauffman User: kauffman

We will probably assign fairshare points to accounts, not users.

Storage

/net/scratch:

Create yourself a directory /net/scratch/\$USER. Use it for whatever you want.

/net/projects:

Lives on the home directory server.

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Idea would be to create a dataset with a quota for people to use.

Normal LDAP groups that you are used to and available everywhere else would control access to these directories.

e.g. jonaslab, sandlab

Currently there is no quota on home directories. This is set per user per dataset.

I was able to get homes and scratch each connected via 2x 25G. Both are SSD only so the storage should be FAST.

Each compute node (nodes with gpus) has a zfs mirror mounted at /local I set compression to Iz4 by default. Usually this has a performance gain as less data is read and written to disk with a small overhead in CPU usage. As of right now there is no mechanism to clean up /local. At some point I'll probably put a find command in cron that deletes files older than 90 days or so.

Asked Questions

Do we have a max job runtime?

Yes. 4 hours. This is done per partition.

PartitionName=geforce Nodes=a[001-006] Default=YES DefMemPerCPU=2900

MaxTime=04:00:00 State=UP Shared

=YES

PartitionName=quadro Nodes=a[007-008] Default=NO DefMemPerCPU=5900

MaxTime=04:00:00 State=UP Shared=

YES

You can take a look at all the values we set here:

fe0[1,2]\$ cat /etc/slurm-llnl/slurm.conf

The man page: https://slurm.schedmd.com/slurm.conf.html

From:

https://howto.cs.uchicago.edu/ - How do !?

Permanent link:

https://howto.cs.uchicago.edu/techstaff:aicluster?rev=1605115831

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